Collaborative SLAM for Facilitating Radiological Search and Mapping on UWB Enabled Multi-Agent Platforms

> Andrew Fishberg Jonathan P. How Massachusetts Institute of Technology

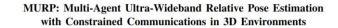
**ETI Annual Workshop** February 20 – 21, 2024, Golden, CO



**ENABLING TECHNOLOGIES & INNOVATION** 

#### **Goal: Discuss the Results my Recent Paper**





Brian Quiter

Andrew Fishberg Brian

Jonathan P. How

multi-robot systems operating in the absence of external ositioning infrastructure or prior environmental knowledge. We propose a novel inter-agent relative 3D pose estimation system where each participating agent is equipped with several ultra-wideband (UWB) ranging tags. Prior work typically 0 supplements noisy UWB range measurements with additional continuously transmitted data, such as odometry, leading to po-0 tential scaling issues with increased team size and/or decreased communication network capability. By equipping each agent with multiple UWB antennas, our approach addresses these  $\square$ concerns by using only locally collected UWB range measurements, a priori state constraints, and detections of when said constraints are violated. Leveraging our learned mean ranging N bias correction, we gain a 19% positional error improvement giving us experimental mean absolute position and heading errors of 0.24m and 9.5° respectively. When compared to other state-of-the-art approaches, our work demonstrates improved performance over similar systems, while remaining competitive  $\simeq$ with methods that have significantly higher communication 50 costs. Additionally, we make our datasets available I. INTRODUCTION

Multi-robot systems can be used to improve the efficiency and robustness of large-scale tasks such as search & rescue [1], warehouse automation [2], and planetary exploration [3]. To operate and parallelize effectively, these systems typically need to know where the agent (and its peers) are located in a common reference frame. In practice this is often achieved by localizing within an *a priori* map or using an external measurement system like GPS or motion capture (mocap) [4], [5]. If these technologies are unavailable or infeasible, common approaches utilize both relative localization [6] and

- multi-agent SLAM [7] techniques.
- Within the last decade, ultra-wideband (UWB) has matured into a reliable, inexpensive, and commercially available
- RF solution for data transmission, relative ranging, and localization – UWB now comes as standard issue in many popular

smartphone devices [8]. For robotics, UWB has several properties of note: precision of approximately 10cm, ranges up to 100m, resilience to multipath, operates in non-line of sight (NLOS) conditions, low power consumption, and 100Mbit/s communication speeds [9]. Recent devices even extend the recommended and operational ranges to 300m and 500m respectively [10]. Nevertheless, UWB measurements are not immune from ranging errors or noise (see Section III-A), the modeling and correction of which is an active area of research [11]–1141.

\* Work supported in part by DOE, NNSA, and ALB funding. A. Fishberg and J. How are with MIT Department of Aeronautics and Astronautics, (fishberg, jhow)@mit.edu. B. Quiter is with Lawrence Berkeley National Laboratory, bjquiter@lbl.gov.

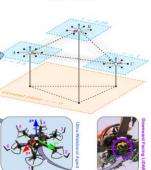


Fig. 1: Diagram of proposed system. Here three agents (by at different altitudes while performing real-time 3D relative pose estimation. Each agent is equipped with six ultra-wideband (UWB) antennas, each capable of performing pairwise relative ranging between all other agents' individual antennas. By using traitacration, an improved sensor model, and a *priori* state constraints about altitude/oil/pitch, agents can perform instantaneous estimation entity with locally collected UWB measurements (i.e., without the need to *continuously* transmit other measurements, such as odometry). Additionally, each agent locally monitors its a *priori* constraint six ad ownward facing LiDAR and HUL, and thus only needs to transmit *no-off* messages with he warm if these assumptions change or are violated.

A common approach in UWB relative localization work fuses noisy UWB ranging measurements with additional continuously transmitted data, such as odometry [15] and visual inter-agent tracks [16], [17]. While these approaches achieve low absolute position error (AFE) and absolute heading error (AHE), there are two prevalent shortcomings: (1) They often use a simplistic UWB measurement noise model (i.e., zero mean Gaussian), which then requires the use of supplementary measurements to compensate. (2) Reliance on these supplementary measurements (often not locally' collected, e.g., odometry), mandates their continuous transmission between agents, potentially impacting scalability to increased swarm size or decreased communication throuehout.

Our previous work [18] used UWB to demonstrate an instantaneous<sup>2</sup> multi-tag approach to relative 2D pose estimation that achieved superior mean position accuracy and competitive performance on other metrics to Cao et al. [15]



MURP: Multi-Agent Ultra-Wideband Relative Pose Estimation with Constrained Communications in 3D Environments Being sent to IEEE's RA-L; Posted to arXiv December 2023



Come talk to me at Poster #2





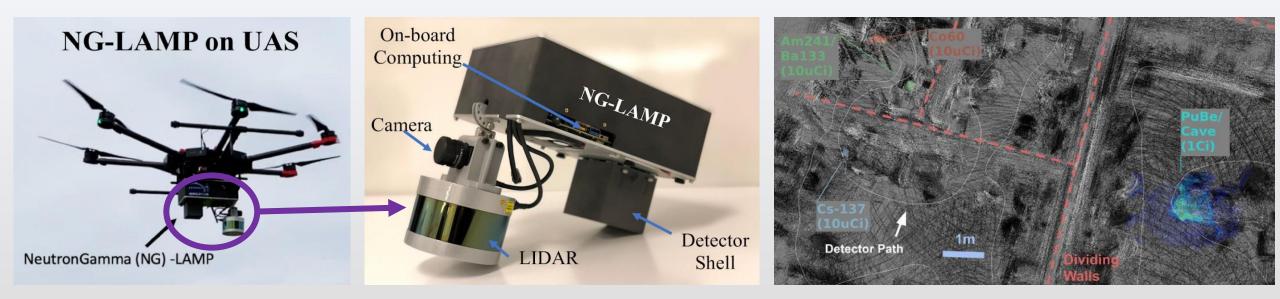
# MOTIVATION & BACKGROUND





#### **Motivation: Radiological Search**



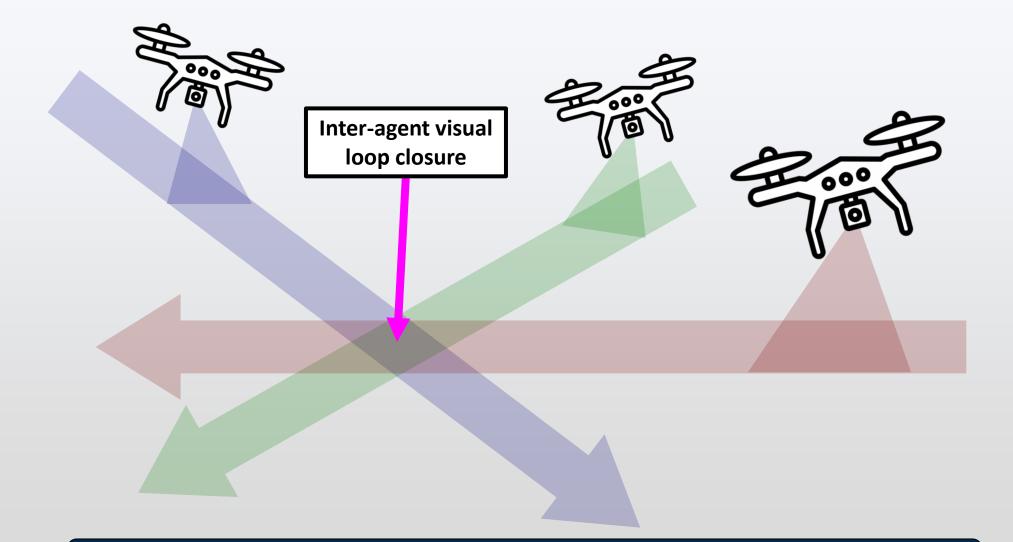


Goal: Leveraging prior work from our LBNL collaborators, we want to improve their state-of-the-art LAMP detection system by extending it to a multi-agent system.



### **Motivation: Multi-Agent Radiological Search**

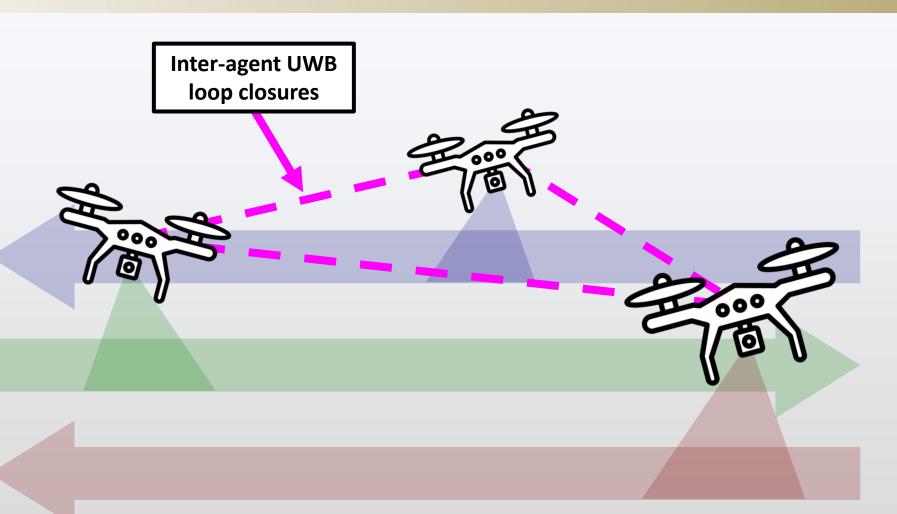






Typical SLAM sensors require agents to cross paths to fuse their local maps.

# **Motivation: Multi-Agent Radiological Search**





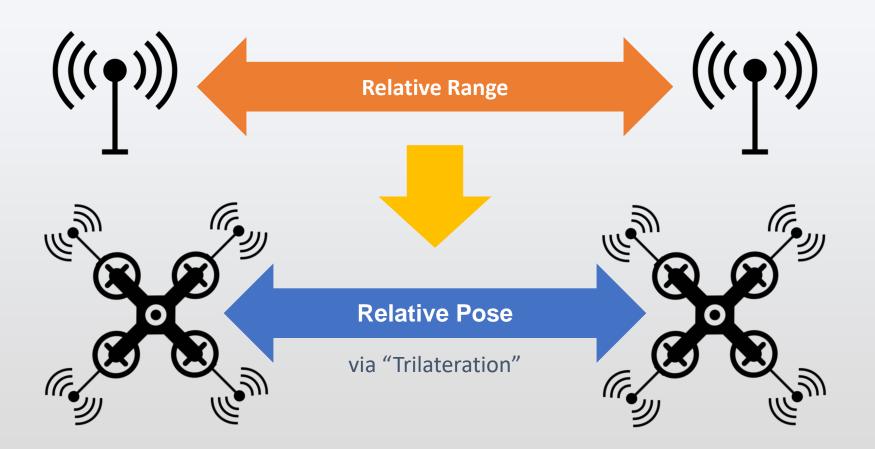
Using ultra-wideband sensors, we can get regular relative pose estimates between agents, allowing us to fuse local maps <u>without</u> crossing paths.

#### **Ultra-Wideband Relative Pose Estimation**





NoopLoop LinkTrack P-B



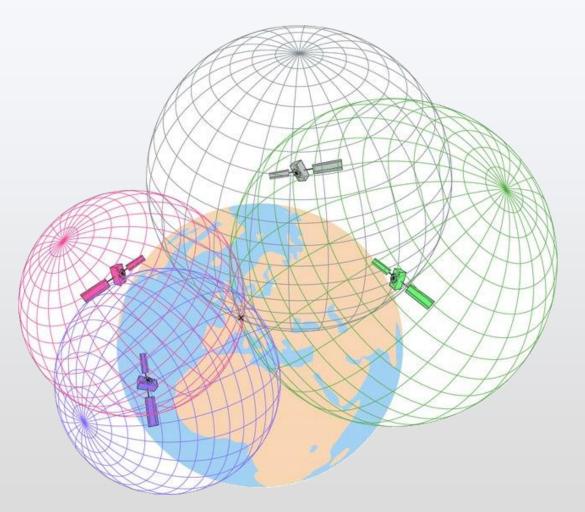
By placing multiple UWB sensors on <u>each</u> agent in a known configuration, we can use <u>instantaneously</u> estimate relative pose.



Image Credit: https://www.nooploop.com/media/uploads/2023/02/LinkTrack-P-B-600x600.png

#### **Ultra-Wideband Relative Pose Estimation**







#### This is conceptually similar to GPS multilateration. GPS has inspired a lot our system's error analysis techniques.

Image Credit: https://www.researchgate.net/publication/322328126\_SaPPART\_White\_paper\_Better\_use\_of\_Global\_Navigation\_Satellite\_Systems\_for\_safer\_and\_greener\_transport/figures?lo=1



# **OUR WORK**





#### **Our Proposed System**



MURP: Multi-Agent Ultra-Wideband Relative Pose Fernation with Constrained Communications in 3D Fernation

Brian O

Andrew Fishberg

Abstract-Inter-agent relative localization is critical for many multi-robot systems operating in the absence of external ositioning infrastructure or prior environmental knowledge We propose a novel inter-agent relative 3D pose estimatio system where each participating agent is equipped with several ultra-wideband (UWB) ranging tags. Prior work typically supplements noisy UWB range measurements with additional continuously transmitted data, such as odometry, leading to potential scaling issues with increased team size and/or decrease communication network capability. By equipping each agen with multiple UWB antennas, our approach addresses these concerns by using only locally collected UWB range measure ments, a priori state constraints, and detections of when said constraints are violated. Leveraging our learned mean ranging bias correction, we gain a 19% positional error improven giving us experimental mean absolute position and headin errors of 0.24m and 9.5° respectively. When compared to other state-of-the-art approaches, our work demonstrates improved performance over similar systems, while remaining competiti with methods that have significantly higher communicatio costs. Additionally, we make our datasets available.

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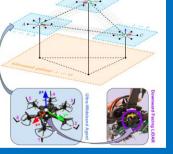
I. INTRODUCTION

Multi-robot systems can be used to improve the efficiency and robustness of large-scale tasks such as search & rescue [1], warchouse automation [2], and planetary exploration [3]. To operate and parallelize effectively, these systems typically need to know where the agent (and its peers) are located in a common reference frame. In practice this is often achieved by localizing within an *a priori* map or using an external measurement system like GPS or motion capture (mocap) [4], [5]. If these technologies are unavailable or infeasible, common approaches utilize both relative localization [6] and multi-agent SLAM [7] techniques.

Within the last decade, ultra-wideband (UWB) has matured into a reliable, inexpensive, and commercially available

RF solution for data transmission, relative ranging, and localization – UWB now comes as standard issue in many popular smartphone devices [8]. For robotics, UWB has several properties of note: precision of approximately 10cm, ranges up to 100m, resiltence to multipath, operates in non-line of sight (NLOS) conditions, low power consumption, and 100Mbit/s communication speeds [9]. Recent devices even extend the recommended and operational ranges to 300m and 500m respectively [10]. Nevertheless, UWB measurements are not immue from ranging errors or noise (see Section III-A), the modeling and correction of which is an active area of research [11]–[14].

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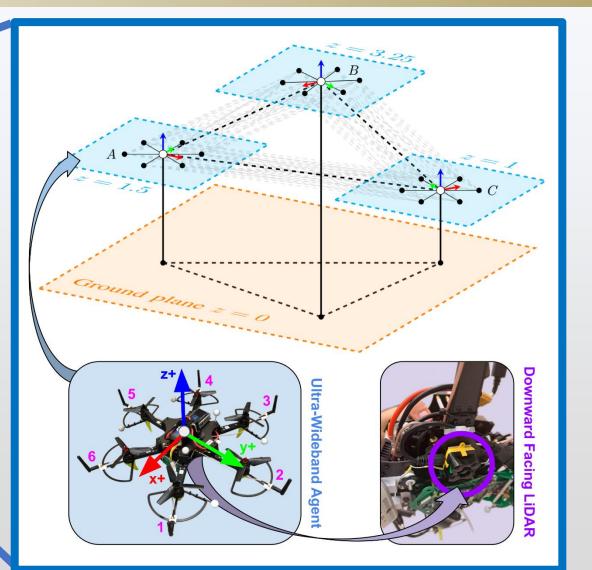


Jonathan P. How

ides while perfo real-time 3D relativ upped with six ultra-wideband (UWB) antennas, each capable of pairwise relative ranging between all other agents' individual using trilateration, an improved sensor model, and a priori state co bout altitude/roll/pitch, agents can perform instantaneous with locally collected UWB measurements (i.e., without estimation the need to a transmit other measurements, such as odometry) Additionally, each locally monitors its a priori constraints via downward facing LiDAR MU, and thus only needs to transmit one-off messages with the sw se assumptions change or are violated.

A common approach in Ux relative localization work fuses noisy UWB ranging measure nts with additional continuously transmitted data, such as on etry [15] and visual inter-agent tracks [16], [17]. While these proaches achieve low absolute position error (APE) and abso heading error (AHE), there are two prevalent shortcomings They often use a simplistic UWB measurement noise mode zero mean Gaussian), which then requires the use of sup, tary measurements to compensate. (2) Reliance on thes plementary measurements (often not locally1 collected, e. odometry), mandates their continuous transmission between agents, potentially impacting scalability to increased swarm size or decreased communication throughput.

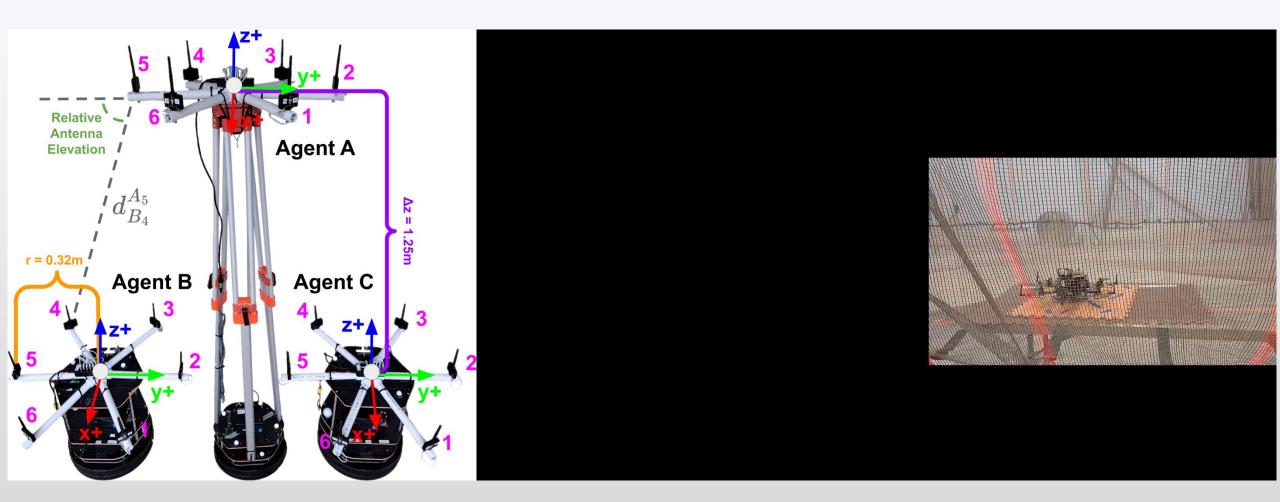
Our previous work [18] used UWB to demonstrate an instantaneous<sup>2</sup> multi-tag approach to relative 2D pose estimation that achieved superior mean position accuracy and competitive performance on other metrics to Cao et al. [15]





#### **Data Collection**





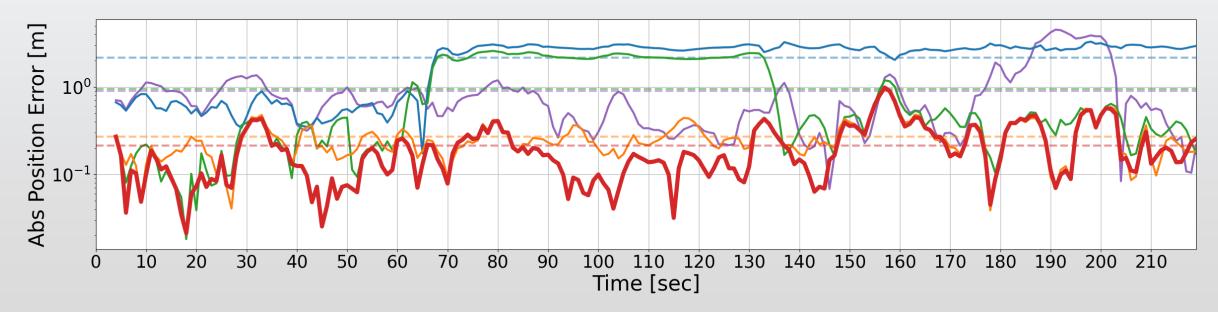


Collected nearly 6 hours of data, effectively creating 200+ hours of pairwise measurements.

#### **Our 3D Pose Results**



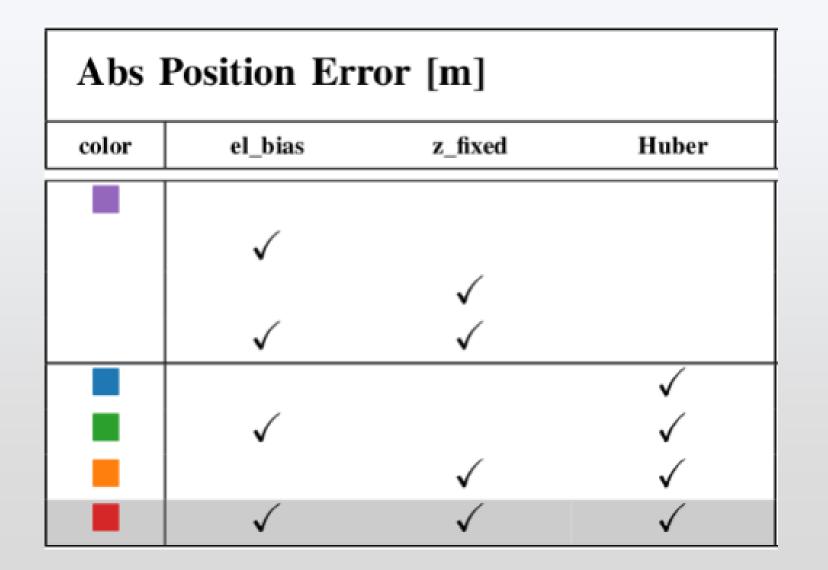
Abs Position Error [m]				Scenarios (Section VI-B)														
				Trial 1		Trial 2			Trial 3			Trial 4			Trial 5			
color	el_bias	z_fixed	Huber	Mean	Max	Std	Mean	Max	Std	Mean	Max	Std	Mean	Max	Std	Mean	Max	Std
				2.21	4.40	1.17	0.89	4.50	0.88	2.37	4.82	1.13	2.26	4.58	1.12	2.77	4.32	0.59
	<ul> <li>✓</li> </ul>			2.55	4.95	0.64	0.89	4.46	0.97	1.32	3.94	0.95	1.33	3.97	0.97	1.55	3.71	0.90
		$\checkmark$		0.45	2.87	0.38	0.42	1.50	0.28	0.57	2.97	0.52	0.45	2.40	0.36	0.40	1.16	0.23
	$\checkmark$	$\checkmark$		0.34	2.86	0.43	0.34	1.49	0.32	0.53	2.96	0.55	0.38	2.41	0.39	0.30	1.16	0.28
			$\checkmark$	1.14	3.29	1.12	2.15	3.29	1.03	1.24	3.60	1.01	2.30	3.57	1.02	1.30	3.24	1.16
	<ul> <li>✓</li> </ul>		$\checkmark$	0.44	1.64	0.30	0.95	2.58	0.90	0.85	3.10	0.75	0.85	2.69	0.82	1.44	2.88	0.90
		$\checkmark$	$\checkmark$	0.29	0.91	0.14	0.27	1.02	0.14	0.32	1.03	0.20	0.28	0.78	0.14	0.29	0.71	0.13
	$\checkmark$	$\checkmark$	$\checkmark$	0.22	0.90	0.17	0.21	0.98	0.16	0.30	0.97	0.21	0.23	0.75	0.15	0.22	0.63	0.14



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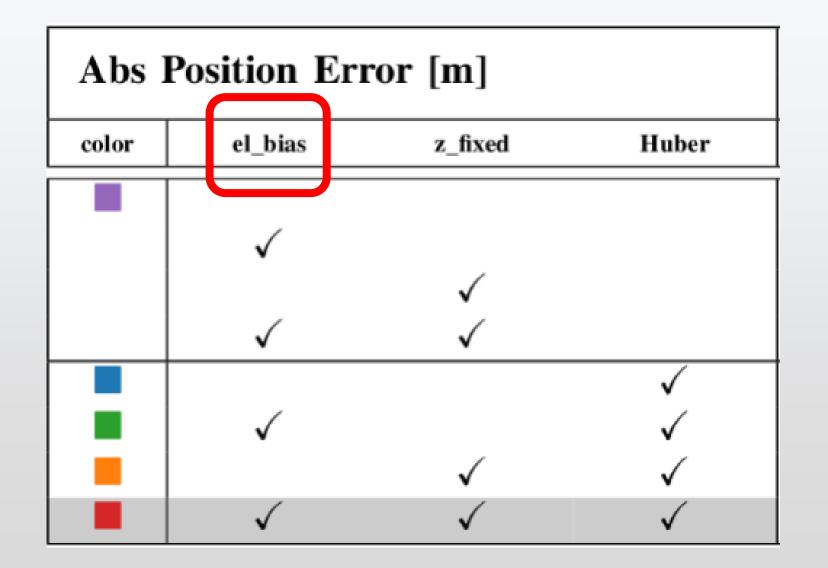
Experimental mean absolute position and heading errors of 0.24m and 9.5° respectively across all experimental trials.







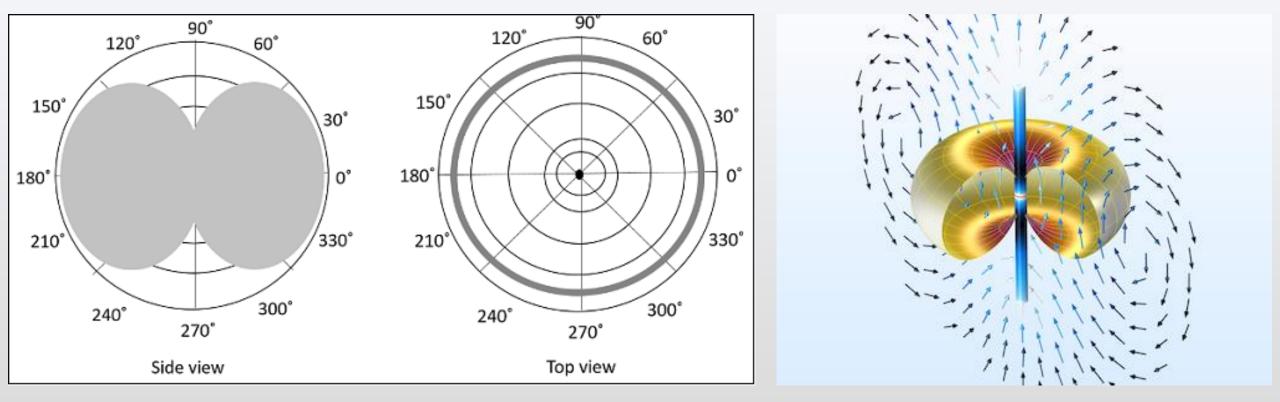






#### **Measurement Bias w.r.t. Relative Pose**





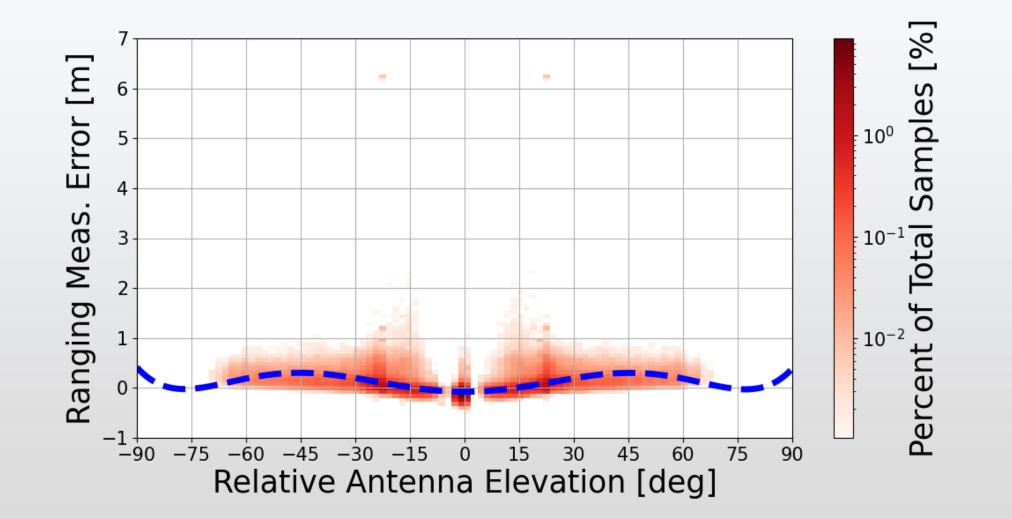


#### Image Credits: https://www.tutorialspoint.com/antenna\_theory/images/half\_wave\_folded\_radiation.jpg https://www.comsol.fr/model/image/8715/big.png



#### **Measurement Bias w.r.t. Relative Pose**

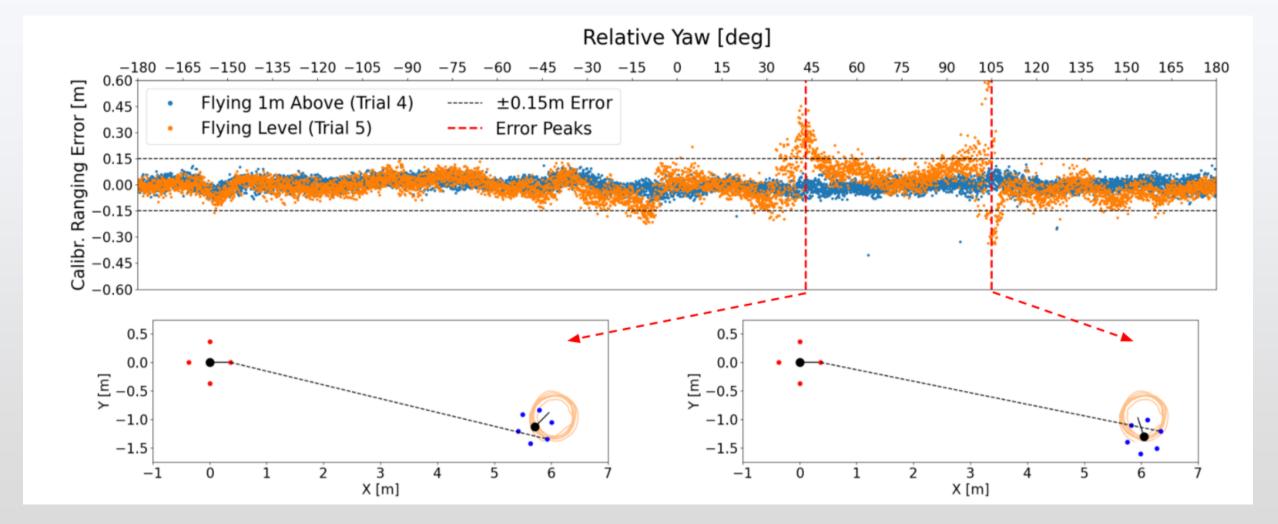






Measurement mean bias and variance varies with relative elevation.

#### **Measurement Bias w.r.t. Relative Pose**

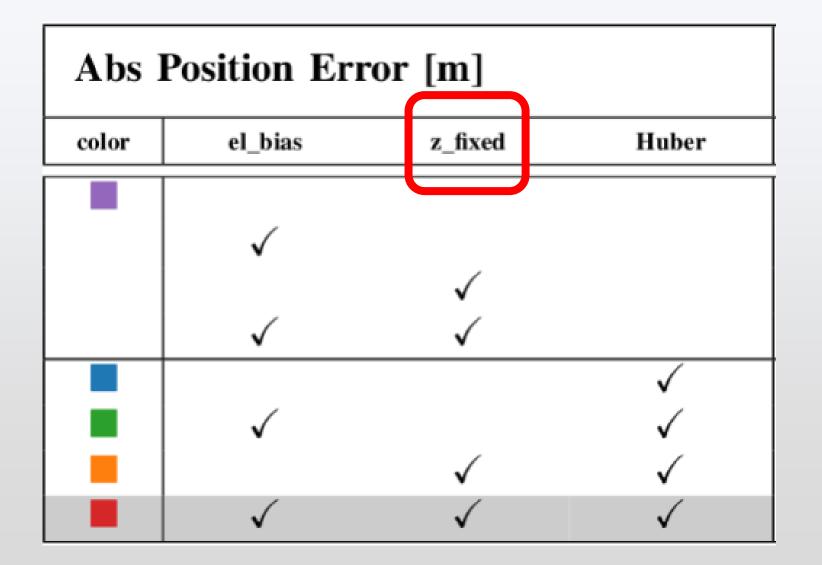


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Robot's body frame can cause predictable measurement error.

#### What is our "special sauce"?









 $N_A N_B$  $\min_{\mathbf{T}_B^A \in SE(3)} \sum_{i=1}^{A} \sum_{j=1}^{D} \ell\left(e_{B_j}^{A_i}(\mathbf{T}_B^A)\right)$ 

$$e_{B_j}^{A_i}(\mathbf{T}_B^A) \triangleq \underbrace{\left(\tilde{d}_{B_j}^{A_i} - \bar{d}_{B_j}^{A_i}(\mathbf{T}_B^A)\right)}_{-$$

bias adjusted measurement

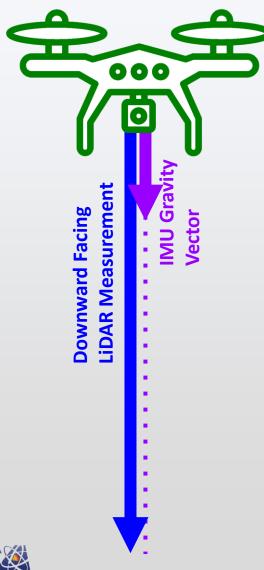
 $d_{B_j}^{A_i}(\mathbf{T}_B^A)$ 

expected measurement









Reasonable assumptions for standard multi-rotors operation:

- 1. We can align the relative frames with respect to gravity.
- 2. We can *locally* measure our "global" roll/pitch w.r.t. gravity.
- 3. We can *locally* measure "global" altitude via barometer or downward facing LiDAR.
- 4. Non-stunt flight has relatively constrained roll/pitch (i.e., level flight) and maintains tight altitude envelop.





 $N_A N_B$  $\min_{\mathbf{T}_B^A \in SE(3)} \sum_{i=1}^{A} \sum_{j=1}^{D} \ell\left(e_{B_j}^{A_i}(\mathbf{T}_B^A)\right)$ 

$$e_{B_j}^{A_i}(\mathbf{T}_B^A) \triangleq \underbrace{\left(\tilde{d}_{B_j}^{A_i} - \bar{d}_{B_j}^{A_i}(\mathbf{T}_B^A)\right)}_{-$$

bias adjusted measurement

 $d_{B_j}^{A_i}(\mathbf{T}_B^A)$ 

expected measurement







$$\min_{\substack{x_B^A, y_B^A \in \mathbb{R} \\ \gamma_B^A \in [-180^\circ, 180^\circ]}} \sum_{i=1}^{N_A} \sum_{j=1}^{N_B} \ell \left( e_{B_j}^{A_i} \left( \mathbf{T}(\underbrace{x_B^A, y_B^A}_{\text{free}}, \underbrace{\hat{z}_B^A, \hat{\alpha}_B^A, \hat{\beta}_B^A}_{\text{constrained}}, \underbrace{\gamma_B^A}_{\text{free}}) \right) \right)$$

$$e_{B_j}^{A_i}(\mathbf{T}_B^A) \triangleq \underbrace{\left(\tilde{d}_{B_j}^{A_i} - \bar{d}_{B_j}^{A_i}(\mathbf{T}_B^A)\right)}_{\mathbf{A}_j} - \underbrace{\left(\tilde{d}_{B_j}^{A_i} - \bar{d}_{B_j}^$$

bias adjusted measurement

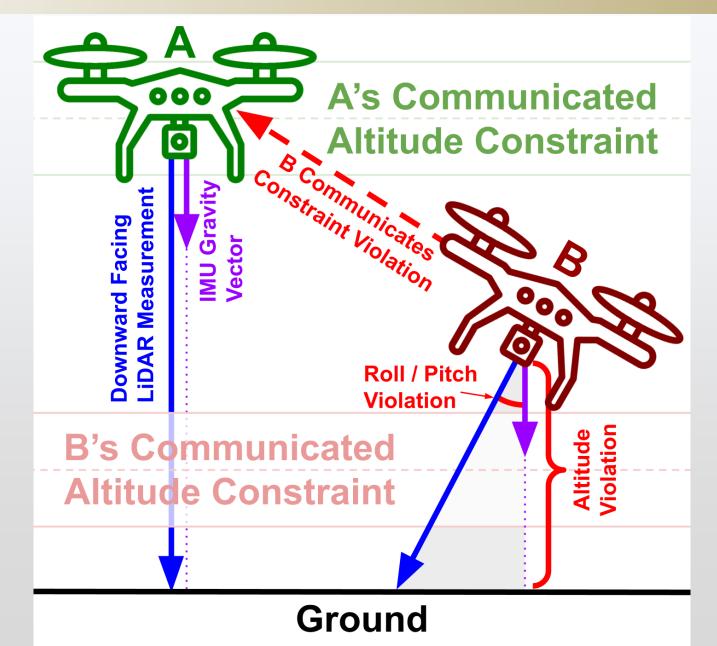
 $\underbrace{d_{B_j}^{A_i}(\mathbf{T}_B^A)}_{\mathbf{J}_j}$ 

expected measurement





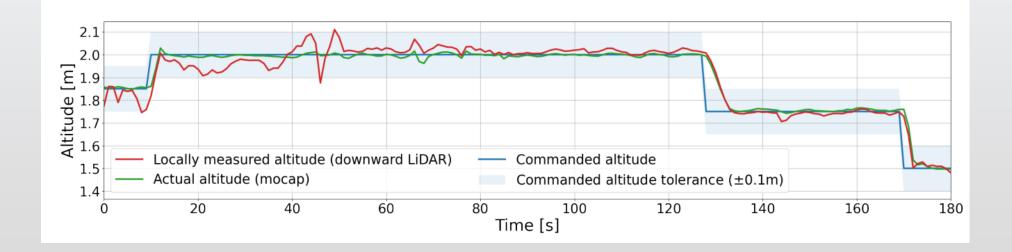








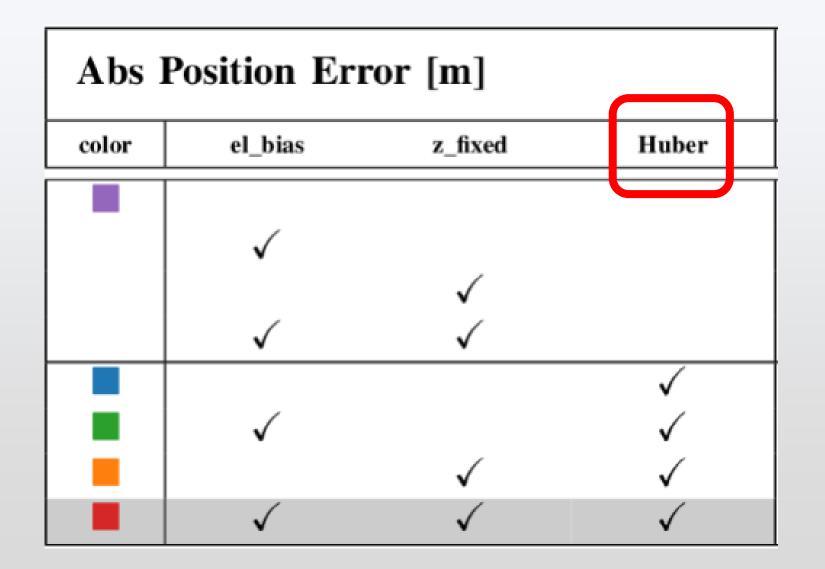
Abs D	osition Error [m]	Scenarios (Section VI-A)											
			Trial 1			Trial 2		Trial 3					
color	color alt constraint		Max	Std	Mean	Max Std		Mean	Aean Max				
	z_free	1.17	2.83	1.06	1.04	1.53	0.24	0.45	0.94	0.19			
	z_comm	0.26	0.45	0.09	0.28	0.87	0.14	0.25	0.64	0.13			
	z_meas	0.26	0.44	0.09	0.27	0.87	0.14	0.24	0.66	0.14			
	z_true	0.25	0.44	0.10	0.26	0.87	0.15	0.22	0.64	0.14			



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Realistic sensor performance bounds makes it better to assume z and monitor it than leave it free.











# HOW IS OUR WORK DIFFERENT?





#### **Comparison to "Omni-Swarm"**



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IEEE TRANSACTIONS ON ROBOTICS, VOL. 38, NO. 6, DECEMBER 2022

virtual camera's extrinsic, and other essential infor-

from the raw fisheye camera.

mation of the drone. The virtual camera c is cropped

Equal to  $[\mathcal{F}_1^t \mathcal{F}_2^t \dots \mathcal{F}_n^t]$ . The swarm keyframe of the

drone k at time t, which contains n keyframes.

Graph built on drone k for state estimation.

#### Omni-Swarm: A Decentralized Omnidirectional Visual–Inertial–UWB State Estimation System for Aerial Swarms

Hao Xu<sup>10</sup>, Yichen Zhang<sup>10</sup>, Boyu Zhou<sup>10</sup>, Luqi Wang<sup>10</sup>, Xinjie Yao<sup>10</sup>, Guotao Meng<sup>10</sup>, and Shaojie Shen<sup>10</sup>

Abstract-Decentralized state estimation is one of the most fundamental components of autonomous aerial swarm systems in GPS-denied areas; yet, it remains a highly challenging re search topic. Omni-swarm, a decentralized omnidirectional visualinertial-ultrawideband (UWB) state estimation system for aerial swarms, is proposed in this article to address this research niche. To solve the issues of observability, complicated initialization, insufficient accuracy, and lack of global consistency, we introduce an omnidirectional perception front end in Omni-swarm. It consists of stereo wide-field-of-view cameras and UWB sensors, visual-inertial odometry, multidrone map-based localization, and visual drone tracking algorithms. The measurements from the front end are fused with graph-based optimization in the back end. The proposed method achieves centimeter-level relative state estimation accuracy while guaranteeing global consistency in the aerial swarm, as evidenced by the experimental results. Moreover, supported by Omni-swarm, interdrone collision avoidance can be accomplished without any external devices, demonstrating the potential of Omni-swarm as the foundation of autonomous aerial swarms

Index Terms-Aerial systems, multirobot systems, perception and autonomy, sensor fusion, swarms.

#### NOMENCLATURE

- Estimated state.
- Distance between drone *i* and drone *j* at time *t*.  $\mathcal{D}_{k}^{0}$ Keyframe of the drone *k* at time *t*, which contains the 4-D pose  $^{or} \dot{\mathbf{P}}_{i}$ : to be estimated, a few virtual camera keyframes  $^{o}\mathcal{K}_{k^{i}}$ , and other essential information of the drone.  $\mathcal{D}_{k}^{k}$
- ${}^{c}\mathcal{K}_{k}^{t}$  Keyframe of drone k's virtual camera c at time t, which contains the global descriptor, local features,

 $\begin{array}{l} \text{Manuscript reserved 12 December 2021; revised 25 March 2022; accepted 9 \\ \text{Way 2022, bace (enternal version 6) December 2021; revised 25 March 2022; accepted 9 \\ \text{Way 2022, bace (enternal version 6) December 2022; This work was supported in part by the University of Science and Technology (HULST) Postgraduate Studentbiling, in part by the University of Science 10 December 2022; This work was supported in part by the University of Science 10 December 2022; This work was supported in part by the University of Science 10 December 2023; This work was used to the December 2023; This work was used to the University of Science 2023; This work was used to the University of Science and Technology. Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, the Science 2023; Hong Kong (e-onic turk bit; grandbiller, turk e-onic tu$ 

shaojie@ust.hk). This article has supplementary material provided by the authors and color versions of one or more figures available at https://doi.org/10.1109/TRO. 2022.3182503.

Digital Object Identifier 10.1109/TRO.2022.3182503

(F) Local descriptors of the features of the keyframe *F*.
(J) Euclidean norm of (·) if (·) is a vector or matrix; otherwise, if · is a set, ||(·)|| is its size.
(J) Mahalanobis norm of ·.
Set of all the existing drones, including the currently

unavailable drones due to loss of communication, user poweroff, and accident.

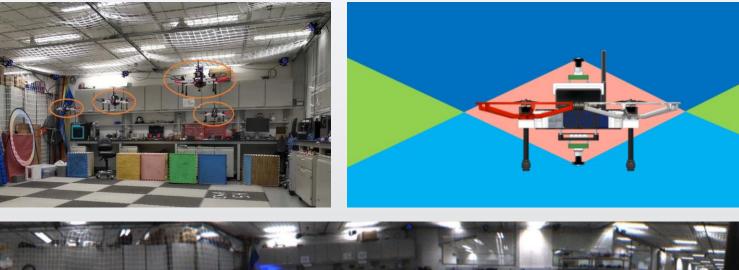
Set of all available drones for drone k. Set of all estimated drones of drone k's state esti-

mation. Set of all uninitialized drones of drone k's state

- estimation, where  $D_u^k = D_a^k D_e^k$ . State of drone *i* in drone *k*'s body frame. For simplicity, the pose in the body frame is defined as a four-DoF pose, i.e.,  $b_k(\cdot)_i^i = (v_k \mathbf{P}_k)^{-1}v_k(\cdot)_i^i$ . ith drone.
- $v_k(\cdot)_i^t$  State of drone *i* in drone *i*'s local frame.
  - Equal to  $\begin{bmatrix} \mathbf{R}_{k}(\tau^{e_k} \psi_{i}^{i}) & \tau^{e_k} \mathbf{X}_{i} t \\ 0 & 1 \end{bmatrix}$ . The pose of drone i in drone k's local frame at time t. For simplicity, the notation of  $\mathbf{P}_{k^*}$  represents  $\mathbf{v}^* \mathbf{P}_{k^*} \cdots \mathbf{v}^* \mathbf{R}_{k}(^{(0)} \psi_{i}^{t})$  represents the rotation matrix rotated over the z-axis with angle  $\tau^* \psi_{i}^{t} = (\tau^* \mathbf{R}_{i}^{t})_{\psi^*}$ .
- $\sum_{i^{t}} \quad \text{Equal to} \begin{bmatrix} v_{k} \mathbf{R}_{i}^{t} & v_{k} \mathbf{X}_{i^{t}} \\ 1 \end{bmatrix} \text{. The six-DoF pose of drone} \\ i \text{ in drone } k^{t} \text{ s local frame at time } t. \quad v_{k} \mathbf{R}_{i}^{t} \text{ represents} \\ \text{the rotation matrix.} \end{bmatrix}$
- $\tilde{\mathbf{P}}_{k^t}, \tilde{\mathbf{T}}_{k^t}$  Four- and six-DoF pose, respectively, of drone k in its local frame, as estimated by VIO, which drifts

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Omni-Swarm uses a single UWB antenna, omni-direction camera, and SLAM techniques to perform swarm localization.



#### **Comparison to "Omni-Swarm"**



$$\begin{split} \min_{\mathcal{X}_{k}} \left\{ \sum_{(i,t)\in\mathcal{S}} \left\| \mathbf{r}_{\mathcal{RP}} \left( \mathbf{z}_{\delta\mathbf{P_{i}}}^{t}, \mathcal{X}_{k} \right) \right\|_{\Sigma}^{2} \longleftarrow \mathsf{Odometry factors} \\ &+ \sum_{(i,j,t)\in\mathcal{U}} \rho \left( \left\| \mathbf{r}_{d} (\mathbf{z}_{d_{ij}}^{t}, \mathcal{X}_{k}) \right\|_{\Sigma}^{2} \right) \longleftarrow \mathsf{Distance factors} \\ &+ \sum_{(i,j,t)\in\mathcal{VD}} \rho \left( \left\| \mathbf{r}_{\mathcal{RP}} (\mathbf{z}_{D_{i\to j}}^{t}, \mathcal{X}_{k}) \right\|_{\Sigma}^{2} \right) \longleftarrow \mathsf{Visual factors} \\ &+ \sum_{\mathcal{L}_{k\to j}^{t_{0}\to t_{1}}\in\mathcal{L}} \rho \left( \left\| \mathbf{r}_{\mathcal{RP}} (\mathbf{z}_{\mathcal{L}_{i\to j}^{t_{0}\to t_{1}}}, \mathcal{X}_{k}) \right\|_{\Sigma}^{2} \right) \longleftarrow \mathsf{Map-based factors} \end{split}$$



Omni-Swarm has a similar optimization formulation, but leverages a lot of data transmitted from other agents.

#### **Comparison to "Omni-Swarm"**



		Prop	osed	Without UWB		
		Pos	Rot	Pos	Rot	
TABLE VI Comparison of Swarm State Estimation Methods of	THE INDOOR DATASETS	0.127	2.2°	0.126	<b>2.2</b> °	
	Without Without Without Without UWB Tracking Map-based Outlier Rej. s Ro Pos Rot Pos Rot Pos Rot	0.062	<b>2.3</b> °	0.063	2.7°	
$\begin{tabular}{ c c c c c c c c c c c c c c c c c c c$	94 3.1 0.225 5.1 0.119 3.2°	0.086	<b>3.0</b> °	0.094	3.1°	
Parallel3         ATE         0.470         2.6°         0.153         1.8°         0.281         3.1         0.119         1.8°         0.           RE         0.566         1.8°         0.130         1.7°         0.225         4.7         0.072         1.8°         0.           RandFlight         ATE         0.197         2.7°         0.153         1.8°         0.125         2.6         0.088         2.7°         0           RE         0.191         2.1°         0.130         1.7°         0.160         1.1         0.069         1.3°         0.	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	0.063	<b>4.3</b> °	0.083	4.0°	
Init. Time. is the average time for successful initialization of state estimation. The overall best results in ATI		0.119	<b>1.8</b> °	0.128	1.8°	
		0.072	<b>1.8</b> °	0.082	1.8°	
		0.088	2.7°	0.092	2.7°	
		0.069	<b>1.3</b> °	0.071	1.2°	



Visual tracks are doing most of Omni-Swarm's "heavy lifting", not UWB.



Most papers in this space are not concerned with comms usage.

There are compelling reasons to <u>worry</u> about comms usage:

- 1. Large swarm, data transmission is O(n<sup>2</sup>)
- 2. Limited comms budget can be better used elsewhere (e.g., visual loop closures, planning, etc.)
- 3. Data comms can be more finicky than a TOF measurement

We care about comms usage -- and we still achieve mean abs position and heading errors of 0.24m and 9.5° respectively.



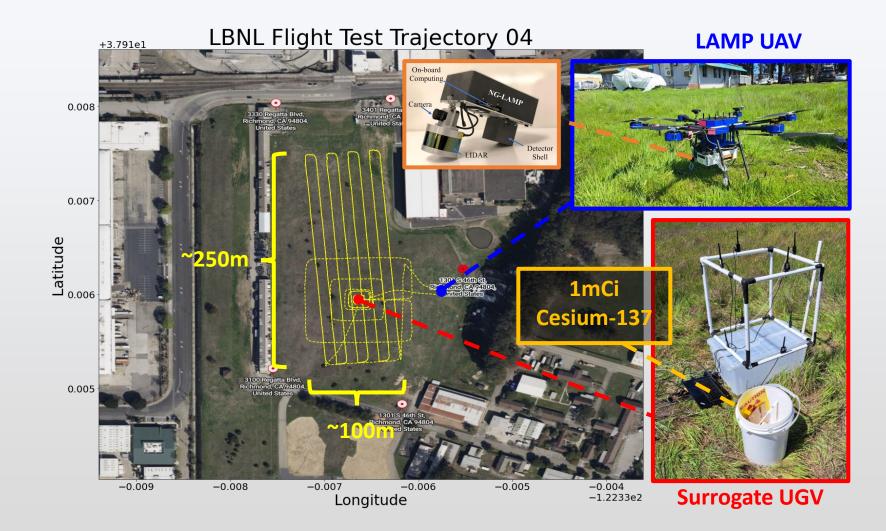


# FUTURE WORK





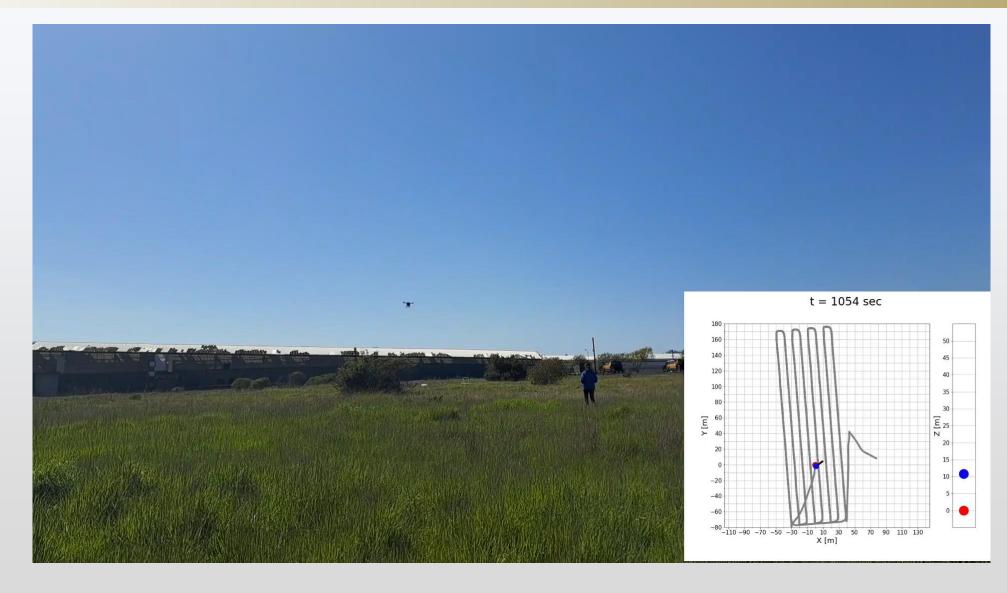






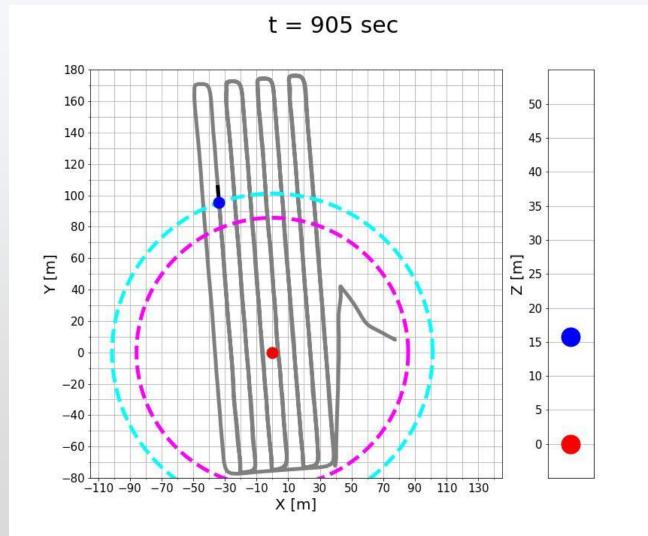
During our recent April LBNL flight tests, we collected over 2hrs worth of LAMP + UWB flight data with 1mCi of Cesium-137 in the field.





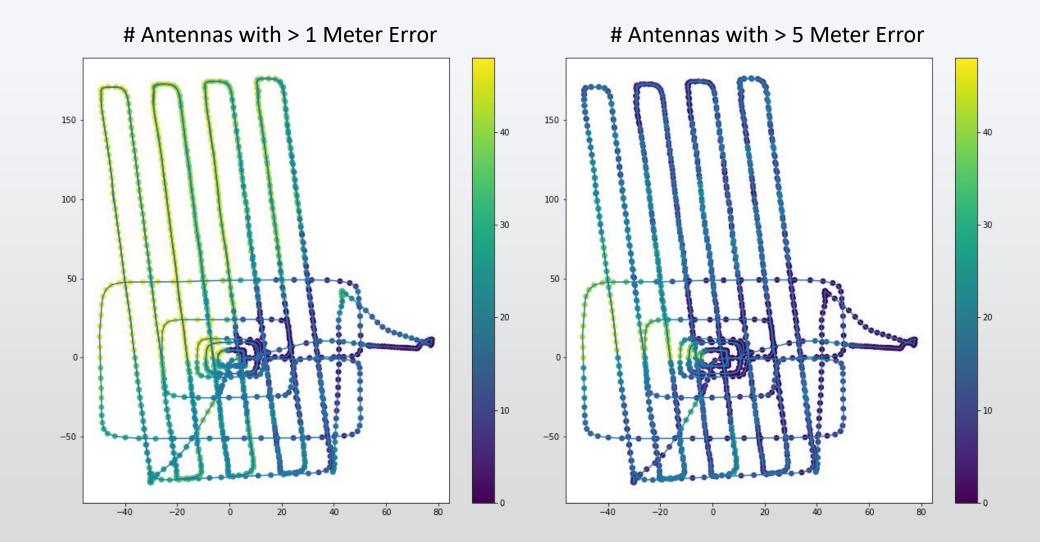
















#### **Acknowledgements**



#### Future Demos/Collaborators?

- Our relative pose estimation system is becoming increasingly mature.
- If you have other radiological search demos you think might be useful, please reach out!

# Email: fishberg@mit.edu



Jonathan

Rogers

Georgia Tech



Lawrence Berkeley

National Laboratory

**Questions**?





**Collaborators** 

Alfred Hero University of Michigan

#### **Graduate Students Supported**



Jonathan P. How PI/Advisor



MIT



Andrew Torgesen (Graduated 2021)

Andrew Fishberg Current PhD Student







Multi-Agent Relative Pose Estimation with UWB and Constrain Communications <u>Presented at IEEE's IROS'22 Conference in Kyoto Japan.</u>



CORA: Certifiably Correct Range-Aided SLAM Under review; posted to arXiv February 2023



MURP: Multi-Agent Ultra-Wideband Relative Pose Estimation with Constrained Communications in 3D Environments <u>Being sent to IEEE's RA-L; Posted to arXiv December 2023</u>





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